



Name: \_\_\_\_\_

Player: \_\_\_\_\_ Nationality: \_\_\_\_\_ Childhood: \_\_\_\_\_  
 Social Class: \_\_\_\_\_ Age/Gender: \_\_\_\_\_ Vocation: \_\_\_\_\_  
 Race: \_\_\_\_\_ Build: \_\_\_\_\_ Personality: \_\_\_\_\_  
 Rank: \_\_\_\_\_ Hair/Eyes: \_\_\_\_\_ Social Ethics: \_\_\_\_\_

**CHARACTERISTICS**

STRENGTH PRESENCE  
 DEXTERITY WITS  
 FORTITUDE RESOLVE

**DERIVED ATTRIBUTES**

**INITIATIVE** Dex + Wits + Per  
**MOVEMENT** 5 + Dex in yds/round  
 Sneak (5+Dex) /2 [ ] [ ]  
 Run (5+Dex) x3 [ ] [ ]  
 Swim (5+Dex) [ ] [ ]  
 Leap Horizontal (1+Dex) [ ] [ ]  
 Jump Vertical (0.5 x H.Leap) [ ] [ ]

**HEALTH**

<input type="checkbox"/>	<input type="checkbox"/>	-2	-4	-8	-16
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**MANA**

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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**RACIAL SPECIAL ABILITIES**

.....  
 .....  
 .....  
 .....

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INCORPORATED 1846.

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## DIRECT COMMUNICATION

### COMMON SKILLS

Act	(Presence)	[ ]	Firearms	(Dexterity)	[ ]
Athletics	(Dexterity)	[ ]	Fisticuffs	(Dexterity)	[ ]
Blunt Weapons	(Dexterity)	[ ]	General Knowledge	(Wits)	[ ]
Bull	(Presence)	[ ]	Hide & Sneak	(Dexterity)	[ ]
Charm	(Presence)	[ ]	Horse Riding	(Dexterity)	[ ]
Conceal	(Wits)	[ ]	Improvised Weapon	(Dexterity)	[ ]
Concentration	(Resolve)	[ ]	Intimidate	(Presence)	[ ]
Dance*	(Dexterity)	[ ]	Might	(Strength)	[ ]
Dodge	(Dexterity)	[ ]	Perception	(Wits)	[ ]
Drive Carriage	(Wits)	[ ]	Streetwise*	(Presence)	[ ]
Empathy	(Presence)	[ ]	Swordplay	(Dexterity)	[ ]
Etiquette*	(Wits)	[ ]	Throwing	(Dexterity)	[ ]

\*social class modifier usually applies

### SPECIALTIES & MAGICAL SKILLS

.....	( )	[ ]	.....	( )	[ ]
.....	( )	[ ]	.....	( )	[ ]
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### CHARGE FOR PORTERAGE.

DISTANCE.	By Messengers on Foot.	By Messenger Express.	DISTANCE.	By Messenger on Foot.	By Messenger Express.
Under Half-a-mile .....	No Charge.	No Char. c.	Above One Mile and under Two miles .....	1s. 0d.	2s. 0d.
Above Half-a-mile, and under One mile ..	0s. 0d.	1s. 0d.	Two miles, .....	1s. 0d.	2s. 0d.
			Three miles ..		

No delivery by Foot Messengers beyond Three Miles.