

Secondary Characteristics

HIT 95 SW 32 DT -32
DEF 24 ACT 2 MOV 1 / REA 6
5 in water

Skills

Combat Skills:

Hand-to-Hand 8
Grappling 8
Heavy Weapons 1
Firearms 3
Melee 10
Kanabo 16

General Skills

Athletics 6
Dodge 8
Communication 3
Intimidation 8
Investigation 2
Shadowing 6
Spiritual 4
Legends 10
Shinto 10

Contacts 1

Apocalyptic Cults 4

Powers

Horror 5, Mechanical Possession 4, Mimic, Natural Armour, Organic Possession 2, Phoenix

In February 3, at the Setsubun festival, people throw soya beans through the door shouting, "Oni was soto, Fuku wa uchi" - "Demons (oni) out, luck in"

The Japanese have many expressions that reference oni:

- Oni ni kanabo (oni with an iron bar) = invincible
- Do the laundry when the oni are away = when the cat's away, the mice will play
- To turn your heart like that of an oni = to show no mercy
- Putting a tear in the eye of an oni = to make stones cry





Tengu

It would be too simple to call these Yomi creatures ‘monsters,’ some having been already present on Japanese soil even before the Kuro Incident. Capable of completely taking human form or transforming themselves into imposing ravens, Tengu are the essence of blind, resolute justice. Many have forgotten their true nature, having settled into a normal human life as labourers, office workers or Overclockers in Shin-Edo. But if a simple wrong word, a rude attitude or the news of criminal activities reach their ears, their feathers of darkness grow back, their irises become that of birds of prey and their skin falls away as if it was a nothing more than a paper disguise.

Tengu usually hide their wings under a cloak, along with their cutting claws and their jet beaks to maintain a dark humanoid silhouette. Then they will take from you what you hold dear, torture you, and carry you through the air to a place where you will never be found.

Do not think Tengu are simple justice-driven vigilantes. They are the physical embodiment of resentment and vengefulness. They have no more qualms or hesitation in destroying a family for some trivial slight as they do when they strike down evildoers. The latter will have their punishment in time, because in the eyes of the raven-men, no human action is more severe than another. Those who escape the Tengu’s claws still keep deep scars in their souls.

Tengu

Characteristics

DEX 6	STR 3	STA 4	REF 5
INT 3	PER 5	CHA 4	WIL 5

Secondary Characteristics

HIT 65	SW 22	DT -22	
DEF 32	ACT 3	MOV 6 / 12 in flight	REA 7

Skills

Combat Skills:

Hand-to-Hand 8
Claws 8
Melee 8
Swords 16