

PRIMEVAL

CHARACTER SHEET

Name

Player

Notes

Story Points

Attributes

| | STARTING | CURRENT |
|--------------|----------------------|----------------------|
| AWARENESS | <input type="text"/> | <input type="text"/> |
| COORDINATION | <input type="text"/> | <input type="text"/> |
| INGENUITY | <input type="text"/> | <input type="text"/> |
| PRESENCE | <input type="text"/> | <input type="text"/> |
| RESOLVE | <input type="text"/> | <input type="text"/> |
| STRENGTH | <input type="text"/> | <input type="text"/> |

Skills

| | |
|-----------------|----------------------|
| ATHLETICS | <input type="text"/> |
| ANIMAL HANDLING | <input type="text"/> |
| CONVINCE | <input type="text"/> |
| CRAFT | <input type="text"/> |
| FIGHTING | <input type="text"/> |
| KNOWLEDGE | <input type="text"/> |
| MARKSMAN | <input type="text"/> |
| MEDICINE | <input type="text"/> |
| SCIENCE | <input type="text"/> |
| SUBTERFUGE | <input type="text"/> |
| SURVIVAL | <input type="text"/> |
| TECHNOLOGY | <input type="text"/> |
| TRANSPORT | <input type="text"/> |

Traits

Equipment
